



# Fabric Electric Piano

**User Guide**

English

Manual Version 1.1

## Introduction

Thank you for purchasing the AIR Fabric Electric Piano plugin instrument. Fabric Electric Piano delivers the sonic characteristics of the flagship Stage EP instrument, but in a less CPU-intensive form. It includes a comprehensive set of editing features and built-in effects, such as the AIR Flavor effect for adding grit for a lo-fi sound.

This user guide explains how to use your plugin instrument. For more information on using other parts of the MPC software or hardware, please consult the respective MPC Software User Guide and MPC hardware User Guide.

## System Requirements & Product Support

For complete system requirements and compatibility information, visit [airmusictech.com](https://airmusictech.com).

For technical support, visit [support.airmusictech.com](https://support.airmusictech.com).

## Installation

1. Double-click the **.exe** (Windows) or **.pkg** (macOS) file you downloaded. Follow the on-screen instructions to install the software.
2. Open the plugin application.
3. Click **Sign In** to sign into your inMusic Brands Profile using your Internet browser. If you do not have an inMusic Brands Profile yet, you will be prompted to create one.
4. Once you have signed in, click **Activate** in the plugin window to enter your serial key to unlock the plugin. You can unlock each plugin on up to three devices at a time.
5. If you do not have a serial key, you can click **Try Unlicensed** to explore the plugin with intermittent audio alerts. You can also click **10-Day Trial** to initiate a free, fully featured trial of the plugin for 10 days.

If you would like to purchase a serial key, click the link to purchase a license at [profile.inmusicbrands.com](https://profile.inmusicbrands.com).

# Operation

## Overview

Setup Section

View Toggles, Main Vol

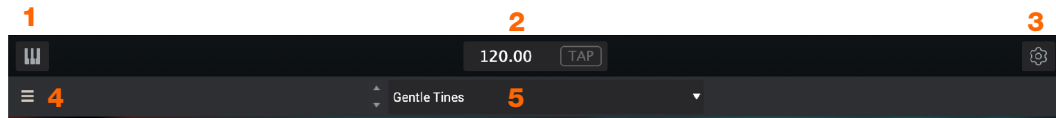
Perform Controls



Effects Controls



## Setup Section



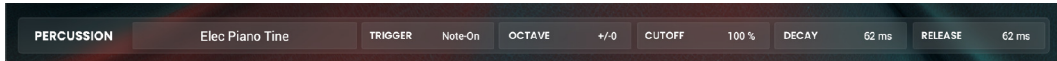
1. **Keyboard:** Click this icon to enable or disable the virtual keyboard. When enabled, you can click these keys to input notes, or view notes being played on an external MIDI device.
2. **Tempo:** Displays the current plugin tempo. To change the tempo:
  - Click the number and use your keyboard to input a new value.
  - Click and drag the tempo value up or down using your cursor.
  - Click the **Tap** button at regular intervals.
3. **Settings:** Click this icon to open the Settings window, where you can set the following parameters:
  - **Output:** Click this drop-down menu to select an audio hardware driver in your computer system. Click the **Test** button to play a test tone for checking your audio output settings. (Careful! You should lower the volume on your audio system beforehand.)
  - **Sample Rate:** Click this drop-down menu to select the desired sample rate for your project. This depends on the available sample rates of the type of MPC hardware you are using or of your audio interface (i.e., select **96000 Hz** only if your interface allows a 96 kHz sample rate).
  - **Audio Buffer Size:** Click this drop-down menu to set your audio system's latency. Lower values result in a more immediate playing response but also more CPU consumption. If you are working with larger projects, this may cause audible clicks and pops. Higher values are more CPU-friendly but can produce more delay between pressing a pad and hearing the corresponding sound. The ideal audio buffer size also depends on your computer's CPU performance. Experiment with this to find the best setting for your system.
  - **Active MIDI Inputs:** Displays available MIDI input devices. To enable a device, check the box next to its name.
  - **Bluetooth MIDI:** Click this icon to open your system's Bluetooth settings menu, where you can select a Bluetooth-enabled MIDI device to control the plugin.
4. **Menu:** Click this icon to open the menu, where you can find the following options:
  - **Scale:** Click here to select a value to scale the plugin window to a new size.
  - **Load Preset:** Click here to load a saved preset.
  - **Save Preset:** Click here to save the current preset.
  - **Open User Guide:** Click here to open this User Guide.
  - **About:** Click here to view plugin version information.
5. **Preset:** Click this drop-down menu to view the list of included plugin presets. You can also click the up and down arrows next to this field to move to the previous or next preset.



All settings in this view except **Delay On/Off** and **Reverb On/Off** are also available in the Effects view.

Parameter	Description	Value Range
Main Vol	Overall level of the plugin.	-inf – 0.0 – +6.0 dB
Preset	Preset piano sound.	Varies
Piano Vol	Level of the electric piano sound.	-inf – 0.0 – +12.0 dB
Perc Vol	Level of the percussion sample.	-inf – 0.0 – +12.0 dB
Cutoff	Filter cutoff frequency.	-100 – 0 – +100%
Reso	Amount of resonance/emphasis of the filter cutoff point.	-100 – 0 – +100%
Attack	Amount of amplitude attack reduced from or added to the sound.	-100 – 0 – +100%
Release	Amount of amplitude release reduced from or added to the sound.	-100 – 0 – +100%
Formant	Decreases or increases resonant frequencies to adjust the timbre of the sound.	-100 – 0 – +100%
Sample Start	Starting point of the sample.	-100 – 0 – +100%
Delay	Enable or disable the delay effect.	Off, On
Delay Mix	Wet/dry amount of the delay effect.	0–100%
Reverb	Enable or disable the reverb effect.	Off, On
Reverb Mix	Wet/dry amount of the reverb effect.	0–100%

## Perform (continued)



Parameter	Description	Value Range	
Percussion	Sample	Select the percussion sample used.	Varies
	Trigger	Selects when the percussion sample is triggered.	Note-On, Note-Off
	Octave	Adjust pitch of the percussion sample.	-4 – 0 – +4
	Cutoff	Cutoff frequency of the percussion sample.	0–100%
	Decay	Length of time for the percussion sample to decay.	0.0 ms – 32.0 s
	Release	Length of time for the percussion sample to become silent after being released.	0.0 ms – 32.0 s



Parameter	Description	Value Range
Chorus	Use the button in the upper-left corner to enable or disable the chorus effect.	Off, On
Rate	Modulation speed of the chorus effect.	0.05 – 20.00 Hz
Mix	Wet/dry amount of the chorus effect.	0–100%
Tremolo	Use the button in the upper-left corner of this section to enable or disable the tremolo effect.	Off, On
Rate	Modulation speed of the effect.	0.05 – 20.00 Hz
Shape	Adjusts the modulation waveshape.	-100 – 0 – +100%
Stereo	Degree of stereo spread of the effect.	0–360 deg.
Modwheel	Enable or disable tremolo control by the modwheel.	Off, On
Depth	Modulation depth of the tremolo effect.	0–100%
Phaser	Use the button in the upper-left corner to enable or disable the phaser effect.	Off, On
Rate	Modulation speed of the effect.	0.05 – 20.00 Hz
Depth	Amount of modulation applied.	0–100%
Feedback	Amount of phaser signal fed back into the phaser circuit.	0–100%
Stereo	Degree of stereo spread of the effect.	0–360 deg.
Center	Center frequency of the phaser filter.	0–100%
Mix	Wet/dry mix of the phaser effect.	0–100%

## Effects (continued)

Parameter	Description	Value Range	
Flavor	Use the button in the upper-left corner of this section to enable or disable the flavor effect.	Off, On	
	Timbre	Selects an emulation type to color the sound.	Varies
	Timbre Depth	Amount of timbre emulation applied to the sound.	0–100%
	Vinyl Distortion	Amount of vinyl distortion noise applied to the signal.	0–100%
	Vinyl Noise	Amount of vinyl noise such as clicks and pops applied to the signal.	0–100%
	Flutter	Amount of speed fluctuation of the sound playback.	0–100%
	Monofy	Reduces the stereo spread of the sound to mono.	0–100%
EQ	Use the button in the upper-left corner of this section to enable or disable the EQ effect.	Off, On	
	Low	Amount of attenuation or boost applied to the low frequency band.	-12 – 0 – +12 dB
	Low Mid	Amount of attenuation or boost applied to the low-mid frequency band.	-20 – 0 – +20 dB
	High Mid	Amount of attenuation or boost applied to the high-mid frequency band.	-20 – 0 – +20 dB
	High	Amount of attenuation or boost applied to the high frequency band.	-12 – 0 – +12 dB
Amp   Cab	Use the button in the upper-left corner to enable or disable the amp/cab effect.	Off, On	
	Cab Model	Type of amplifier simulated.	D.I., Brit, 1x8", 1x12", 2x10", 2x12", 4x10", 4x12", 1x15" Bass, 4x10" Bass, Radio
	Drive	Amount of overdrive applied to the amp signal.	0–100%
	Soft Clip	Amount of softening applied to the clipped signal to decrease high-frequency harmonics and add warmth.	0–100%
	Mono/Stereo	Determines whether the simulation is mono or stereo.	Mono, Stereo
	High	Amount of high-range tone reduction or boost.	-100 – 0 – +100%
	Mid	Amount of mid-range tone reduction or boost.	-100 – 0 – +100%
	Bass	Amount of bass-range tone reduction or boost.	-100 – 0 – +100%
	Volume	Output level of the amp signal.	-12.0 – 0.0 – +12.0 dB



Parameter	Description	Value Range
Compressor	Use the button in the upper-left corner of this section to enable or disable the compressor.	Off, On
Threshold	Signal level after which the compression will be applied.	-30.0 – 0.0 – +10.0 dB
Ratio	Amount of compression applied.	1.0:1 – 20.0:1
Attack	Length of time to apply the compression.	0–100%
Makeup	Amount of additional output gain for the compressed signal.	-20.0 – 0 – +20.0 dB
Delay	Use the button in the upper-left corner of this section to enable or disable delay.	Off, On
Time	Amount of time between the dry signal and the delayed signal.	1/16 – 16/4
L/R Ratio	Reduces the delay <b>Time</b> in either the <b>Left</b> or <b>Right</b> stereo field. This is useful for creating offset, panned delays.	50:100 – 100:100 – 100:50
Feedback	Amount of signal fed back into the delay line.	0–100%
Reso LP Freq	Low pass frequency for feedback resonance.	100 – 16000 Hz
Reso Bell Freq	Center frequency for feedback resonance.	100 – 16000 Hz
Reso Bell Gain	Amount of gain applied to the resonant frequency.	0–100%
Mix	Wet/dry amount of the delay effect.	0–100%
Reverb	Use the button in the upper-left corner of this section to enable or disable reverb.	Off, On
Pre-Delay	Length of time between dry signal and reverberated signal.	0 – 250 ms
Time	Length of reverb tail.	0.3 – 60.00 s
Size	Size of the reverberation environment.	0–100%
Shape	Shape of the reverberation environment, which will alter the density of reverb reflections. At lower settings, the sound of individual reflections is more present. At higher settings, reflections are more uniform.	0–100%
Damp	Amount of frequency dampening applied to the reverberated signal.	100–0%
HPF Freq	Center frequency for reverb signal high-pass filter.	0 – 2000 Hz
Bright	Amount of high frequency decay.	-100–0%
Mix	Wet/dry amount of the reverb effect.	0–100%

## Trademarks and Licenses

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